

# Told by the Dial

## Stories in Stone

### Told by the Dial: ideas for further activities

1. Make a Told by the Dial timeline. Put key figures and events in chronological order.
2. Write a short pen portrait of each of the figures who feature on the timeline.
3. Design and make memorials for interesting and important figures, whose 'Calder Tales' deserve retelling.
4. Write 'I was there' stories:
  - The Day John Wesley Came
  - The Rebel Takeover
  - My School Day at Mount Zion
  - The Sabbath Day
  - The Tram Crash
  - A Hero's Funeral
  - A Rescue at Sea
  - Arriving in Calderdale
  - A Night at Mount Zion
  - Closing the Doors
5. Role-play one of the Mount Zion Factfile stories, or one of the children's 'I was there' stories.
6. Paint pictures of Mount Zion in the style of local artists Peter Brook, Roger Davies or Andrew Jenkin.
7. Design campaign banners or identity banners e.g. a Mount Zion or school banner.
8. Decide on a cause that is worthy of campaigning for. Write flyers, design posters and write posts for social media. Make a short video asking people to support the cause.
9. Read extracts from Told by the Dial 1901. Write short stories about what the Dial sees today (including the children on their visits). Create a class 'Told by the Dial II' a Calder Tales book.
10. Read 'When Jessie Came Across the Sea'.
11. Write a story about a journey to Calderdale from somewhere else. Call it 'Such a journey'.
12. Put together a 'Community Chest' to welcome new people to the area around school. What do they need to know? What would make them feel welcome?
13. Write 'welcome' in different scripts.
14. Make a class map showing where in the world the children have family or have lived.
15. Make a Mount Zion map to guide visitors around the graveyard and chapel.
16. Write a Mount Zion Told by the Dial handbook for visitors (pairs of children could write a paragraph about their 'station', person, or memorial).